Graduate Institute of Digital Content Design

Mission

In response to the national policy of developing the digital content industry, the Graduate Program of Digital Content Design help their students to be more creative and to achieve higher level expertises, as well as integrating knowledges from diverse disciplines, so that they can become the pionearers of the digital content industry.

Curriculum Planning

- We are the first graduate program of Digital Content Design in the technological and vocational education system in Taiwan.
- Our researches and projects are focused on ACG (Animations, Comics & Games), AV (Audio & Video), and multimedia & network content design.
- The students have to practice a year at one of the enterprises that have collaboration relationships with our department.
- The students should get at least one of the certifications before graduation: CEPT, TOFEL, or TOEIC, otherwise they have to take an additional English course.

Features

- Our teachers come from diverse fields such as Computer Science, Animation, Game Design, Audio Design, Visual Art, etc.
- There are 4 full-time teachers in our department, all having Ph.D degrees, and we have very close relationship with the digital content industry in Taiwan.
- We have up to 14 labs including the virtual studio, digital gallery, etc., which cost more than 60 million NT dollars.
- We have broad international relationships with schools and businesses from the U.S., Japan, Korea, Australia, Hungary, China, etc.
- Our students got many national prizes such The Young Designers' Competition, ChinaTimes Young Designers’ Award, 4A LibertyTimes Award, national Creative Mobile Game Competition, etc.

Vision

- We are willing to establish robust partnerships with more businesses in the global digital content industry.
- We encourage international exchanges in scholarship for our students and welcome students from other schools.
Future Development

- After graduation, students may pursue further education in Ph.D, Program of Visual, Multimedia Design, Visual Art, etc.
- There are several suitable businesses for students after graduation. Students can choose among 3D design, animation, computer games, video and audio design, homepage design, advertising, etc.